

8 6 1 1 5

***ROMSTAR***

S I D E   A R M S

***ROMSTAR inc.***

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Telex : 240320

C N 1

SOLDER SIDE			PARTS SIDE
GND	29	1	GND
GND	30	2	GND
+5V	31	3	+5V
+5V	32	4	+5V
-5V	33	5	-5V
+12V	34	6	+12V
	35	7	
COUNTER2	36	8	COUNTER1
LOCKOUT2	37	9	LOCKOUT1
SP (-)	38	10	SP (+)
AUDIO (GND)	39	11	AUDIO (+)
VIDEO GREEN	40	12	VIDEO RED
VIDEO SYNC	41	13	VIDEO BLUE
SERVICE	42	14	VIDEO GND
TILT	43	15	TEST
COIN 2	44	16	COIN 1
START 2	45	17	START 1
2P UP	46	18	1P UP
2P DOWN	47	19	1P DOWN
2P LEFT	48	20	1P LEFT
2P RIGHT	49	21	1P RIGHT
2P PUSH 1	50	22	1P PUSH 1
2P PUSH 2	51	23	1P PUSH 2
2P PUSH 3	52	24	1P PUSH 3
	53	25	
	54	26	
GND	55	27	GND
GND	56	28	GND

28 Pin Double Card-Edge Connector

HIROSE : CR7-56DA-3.96  
or  
KEL : 1168-056-009

C N 2

A			B
GND	1	26	+5V
GND	2	27	+5V
GND	3	28	+5V
FLIP	4	29	READY
STARON	5	30	TOPORT
DB0	6	31	DB1
DB2	7	32	DB3
DB4	8	33	DB5
DB6	9	34	DB7
AB0	10	35	AB1
AB2	11	36	AB3
AB4	12	37	AB5
AB6	13	38	AB7
AB8	14	39	AB9
AB10	15	40	AB11
AB12	16	41	DMA
RDB	17	42	WRB
BUSAK	18	43	BUSRQ
SCR0	19	44	SCR1
SCR2	20	45	SCR3
SCR4	21	46	SCR5
SCR6	22	47	SCR7
GND	23	48	SCR8
GND	24	49	+5V
GND	25	50	+5V

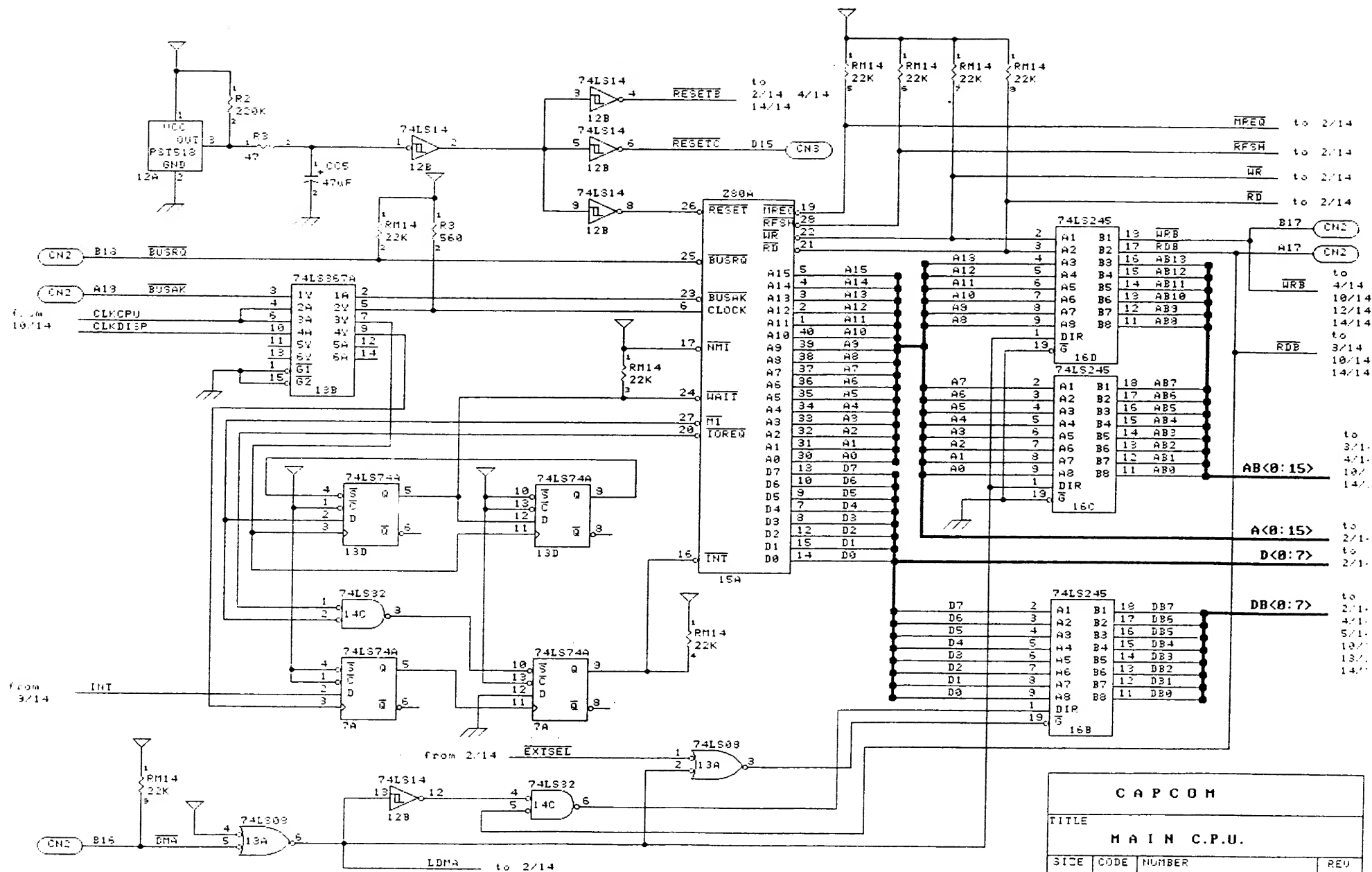
50 Pin Flat-Cable Connector

C N 3

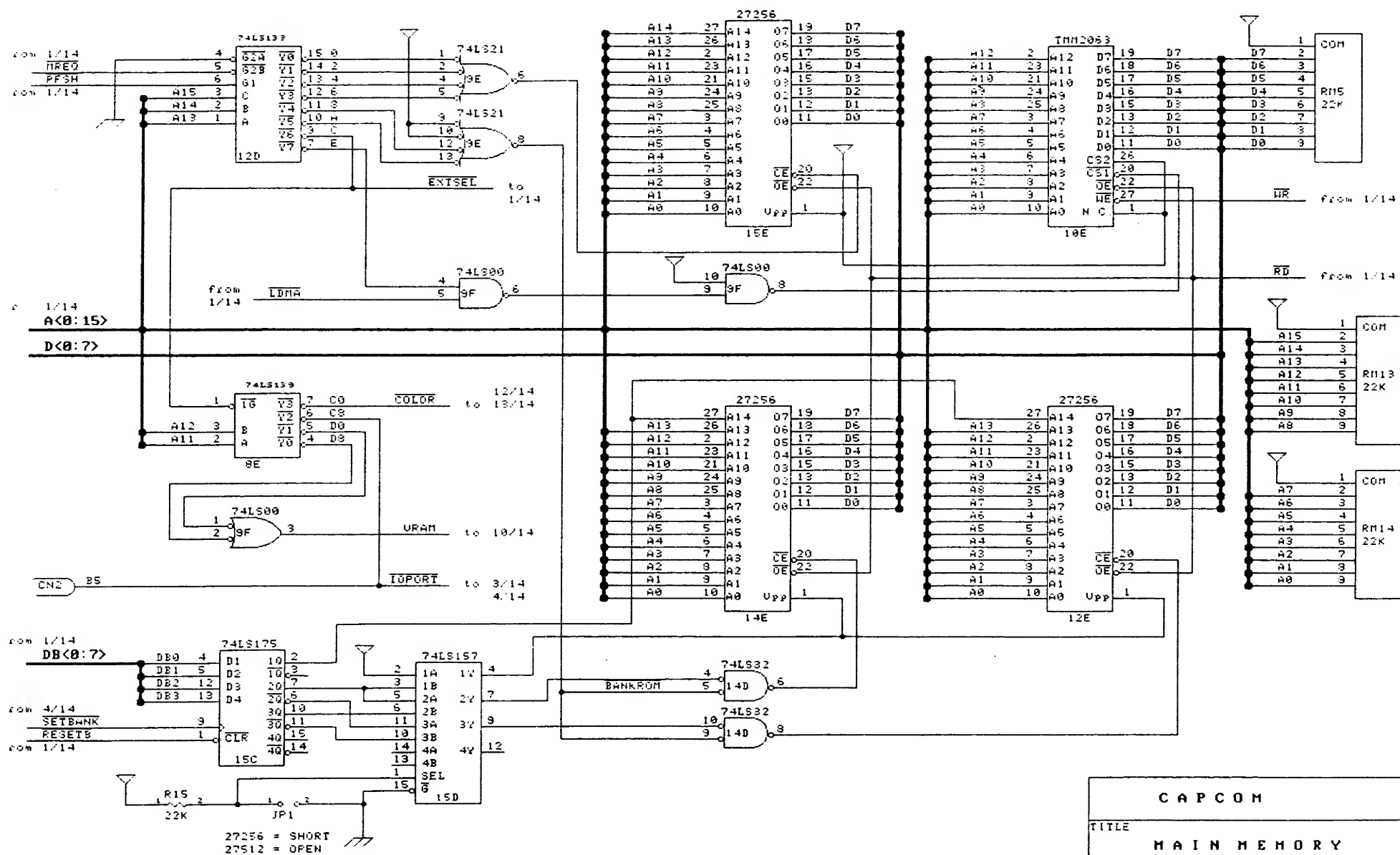
C			D
GND	1	26	+5V
GND	2	27	+5V
GND	3	28	+5V
OBJ0	4	29	OBJ1
OBJ2	5	30	OBJ3
OBJ4	6	31	OBJ5
OBJ6	7	32	OBJ7
	8	33	
STAR0	9	34	STAR1
STAR2	10	35	BLTM
V1	11	36	V2
V3	12	37	V4
V5	13	38	V6
V7	14	39	V8
HINIT	15	40	RESETC
CLX8MB	16	41	COH
C43H	17	42	C4H
H1B	18	43	H2
H3	19	44	H4
H5	20	45	H6
H7	21	46	H8
H9	22	47	LHBL
GND	23	48	+5V
GND	24	49	+5V
GND	25	50	+5V

50 Pin Flat-Cable Connector

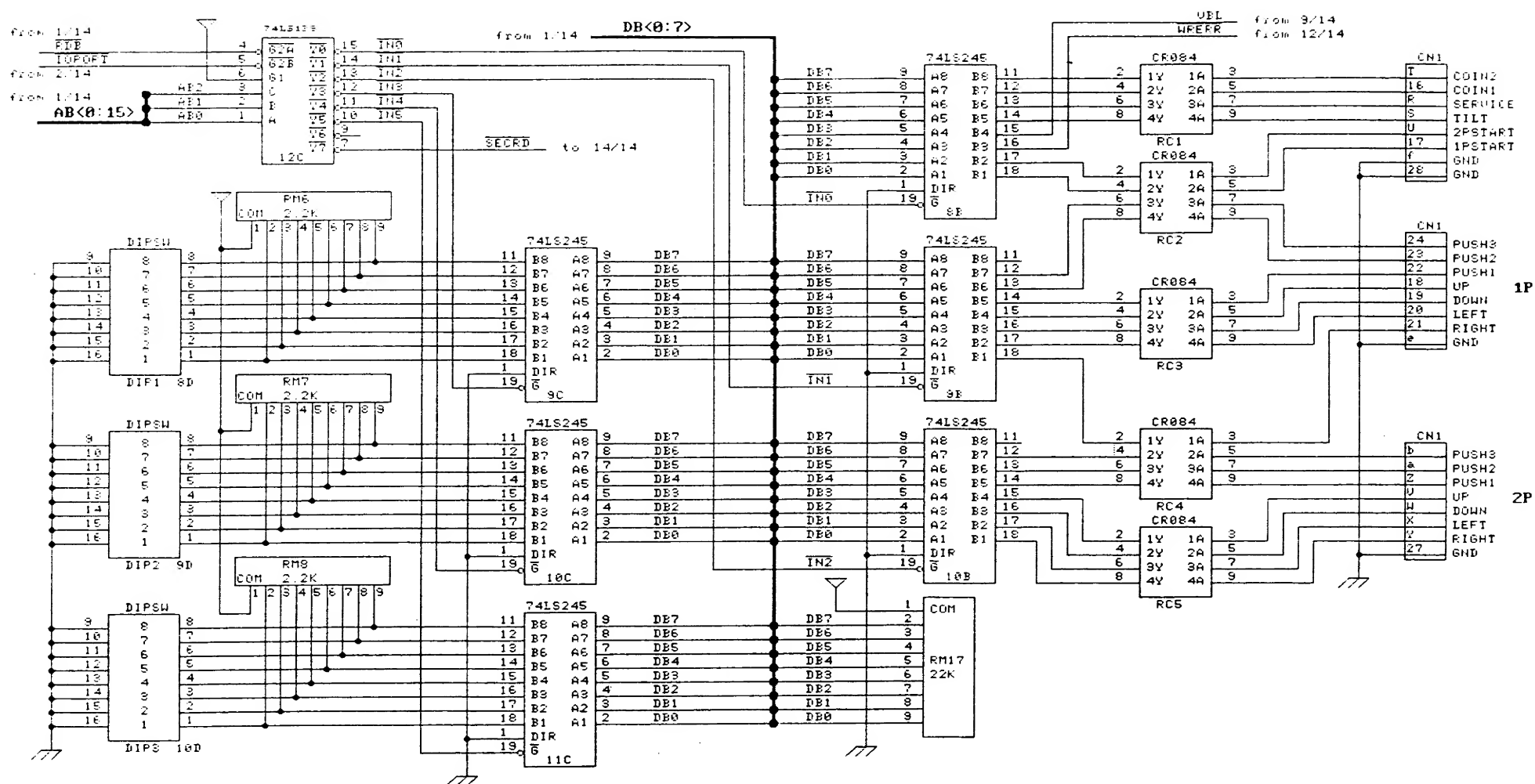
C A P C O M			
TITLE			
CONNECTOR PIN ASSIGN			
SIZE	CODE	NUMBER	REV
B		8 6 1 1 5 - 1	B
DATE	16/Sep/86	SHEET	1 OF 1



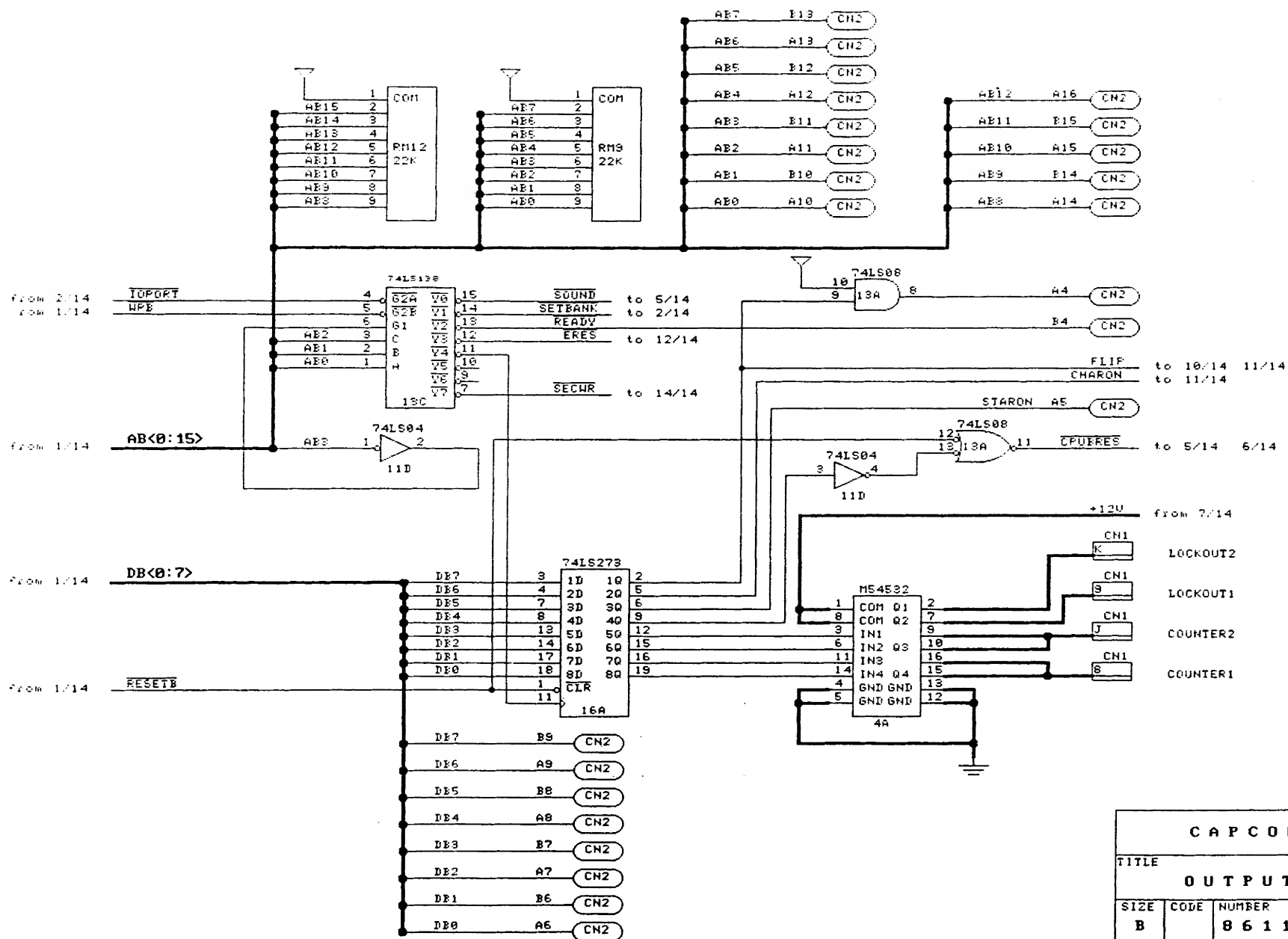
CAPCOM			
TITLE			
MAIN C.P.U.			
SIDE	CODE	NUMBER	REV
B		86115-A-1	A
DATE		29-Nov-76	SHEET 1 OF 14



CAPCOM				
TITLE				
MAIN MEMORY				
SIZE	CODE	NUMBER	REV	
B		86115-A-1	A	
DATE	29/Nov/86		SHEET 2 OF 14	

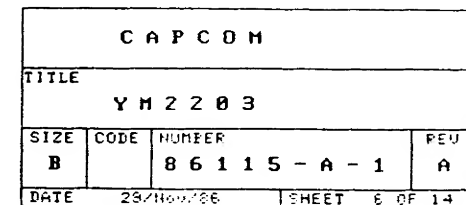


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TITLE				
INPUT PORT				
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B		86115-A-1		A
DATE		28/Nov/86	SHEET 3 OF 14	



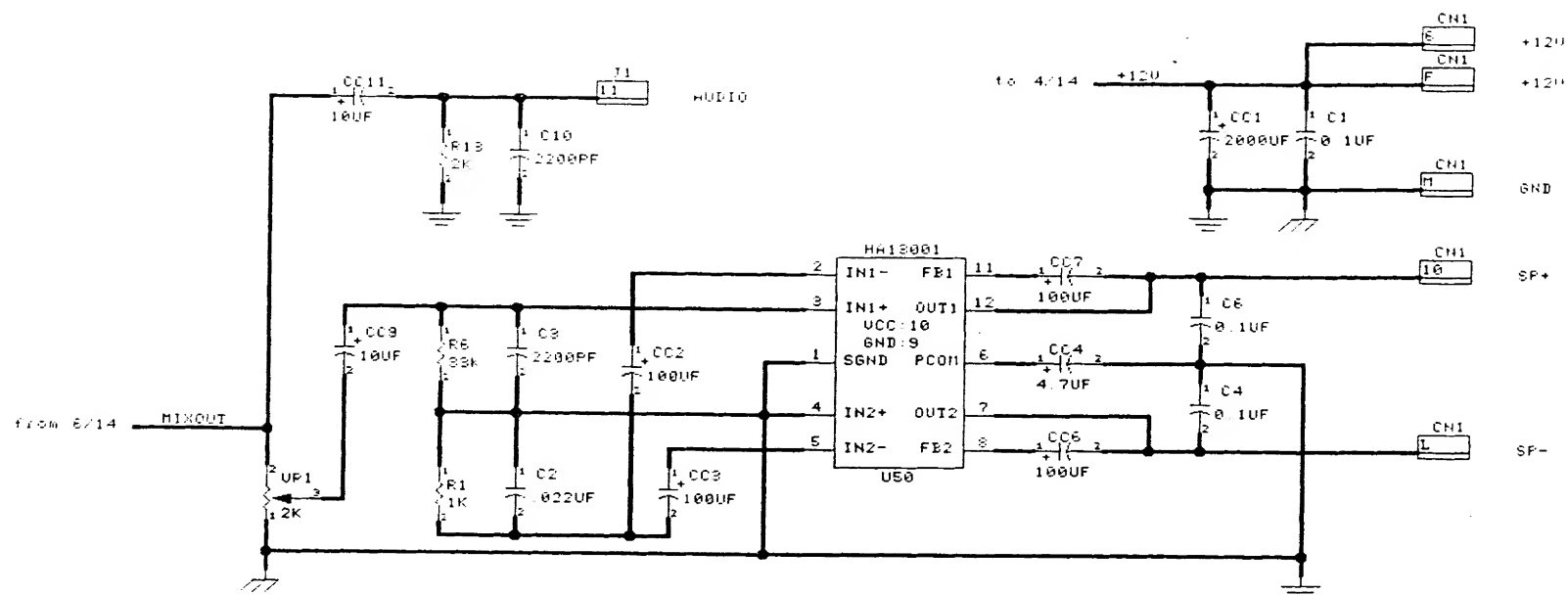
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TITLE			
OUTPUT PORT			
SIZE	CODE	NUMBER	REV
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DATE	29/Nov/86	SHEET	4 OF 14



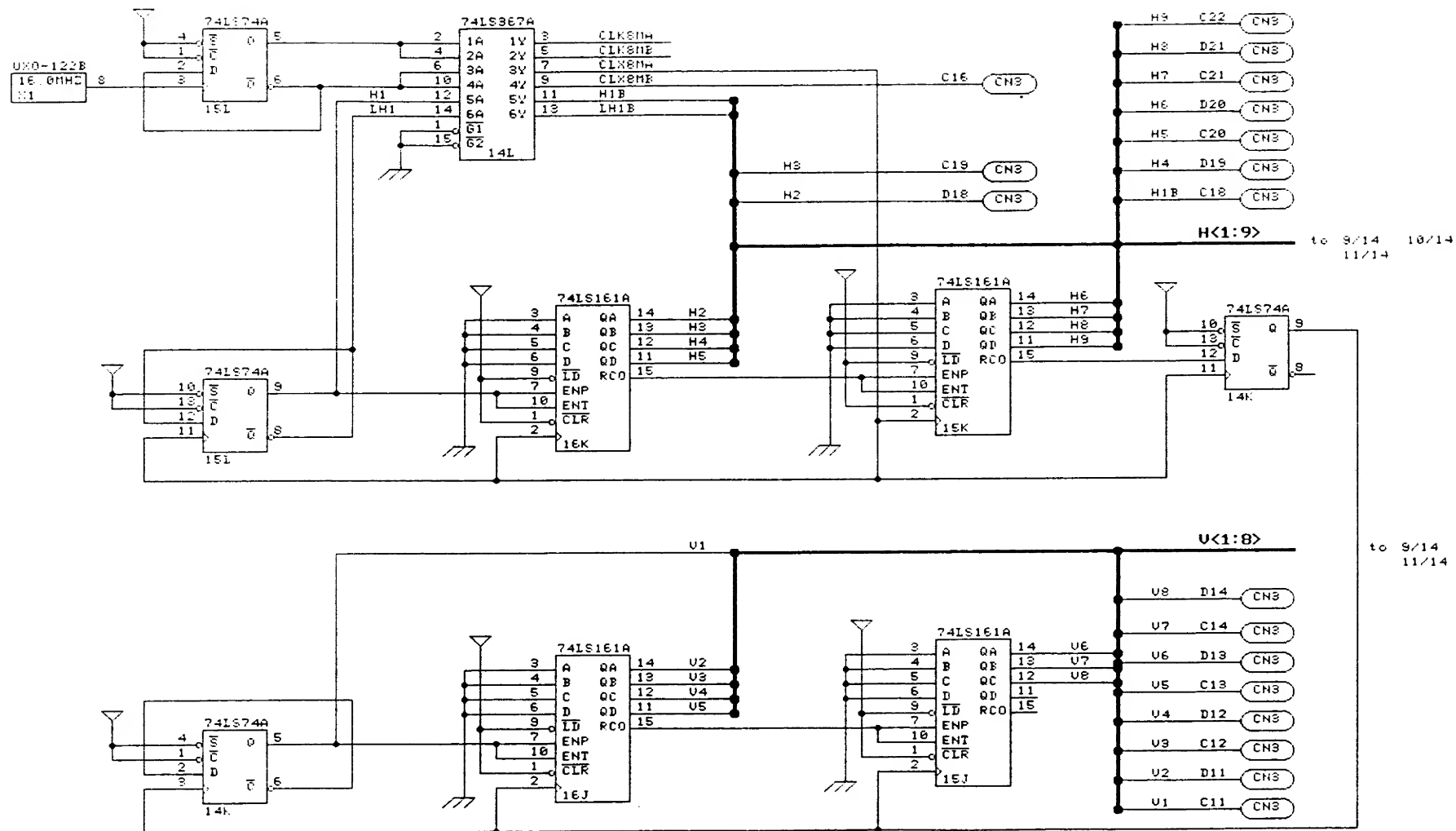


TITLE			
Y M 2 2 0 3			
SIZE	CODE	NUMBER	REV
B		8 6 1 1 5 - A - 1	A
DATE	23/Nov/86	SHEET	6 OF 14



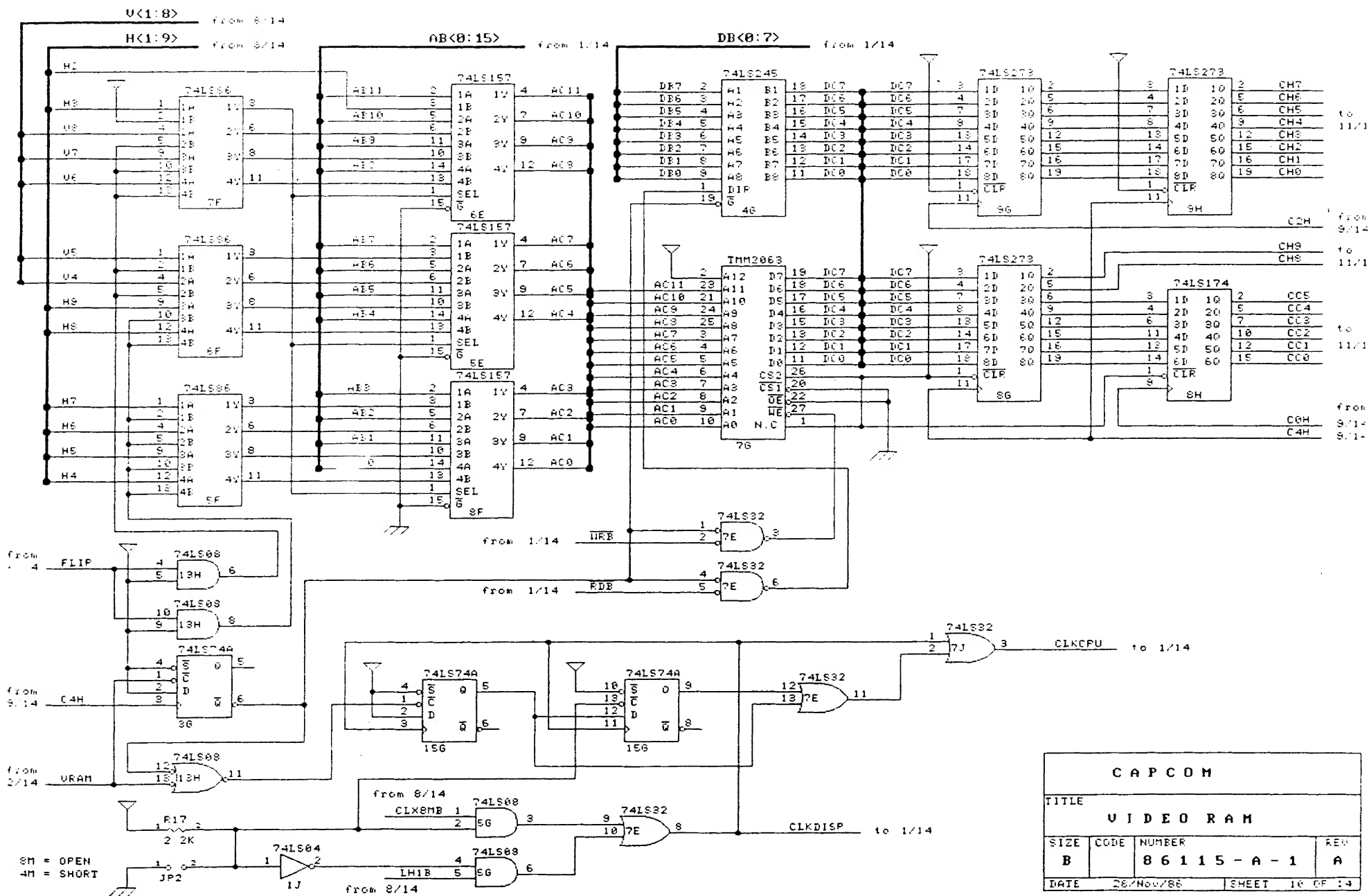


CAPCOM			
TITLE			
MAIN AMP.			
SIZE	CODE	NUMBER	RE
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DATE		SHEET	
29/Nov/86		7 OF 1	

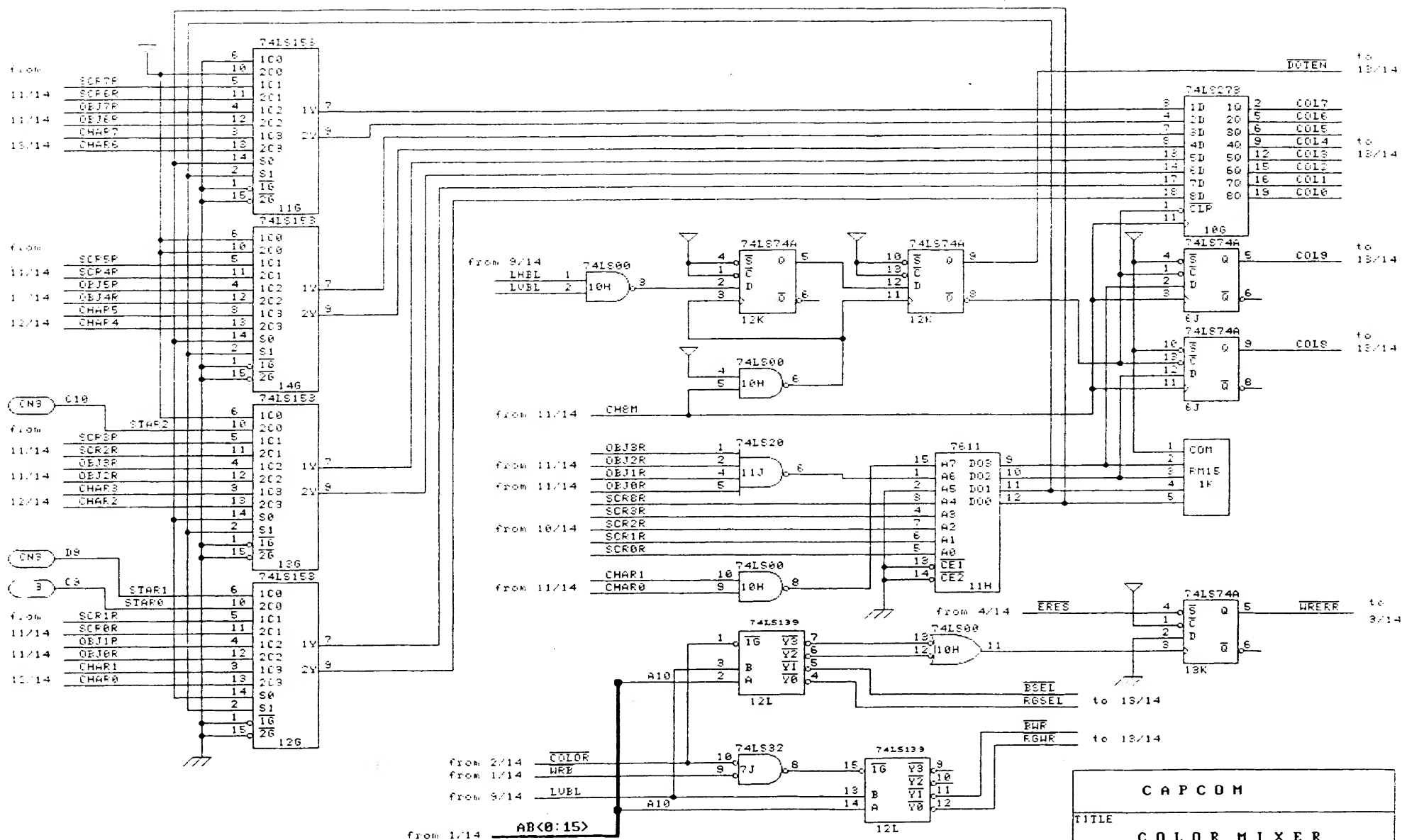


CAPCOM				
TITLE				
MASTER CLOCK GENERATOR				
SIZE	CODE	NUMBER		REV
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DATE		SHEET		
28/Nov/86		8 OF 14		

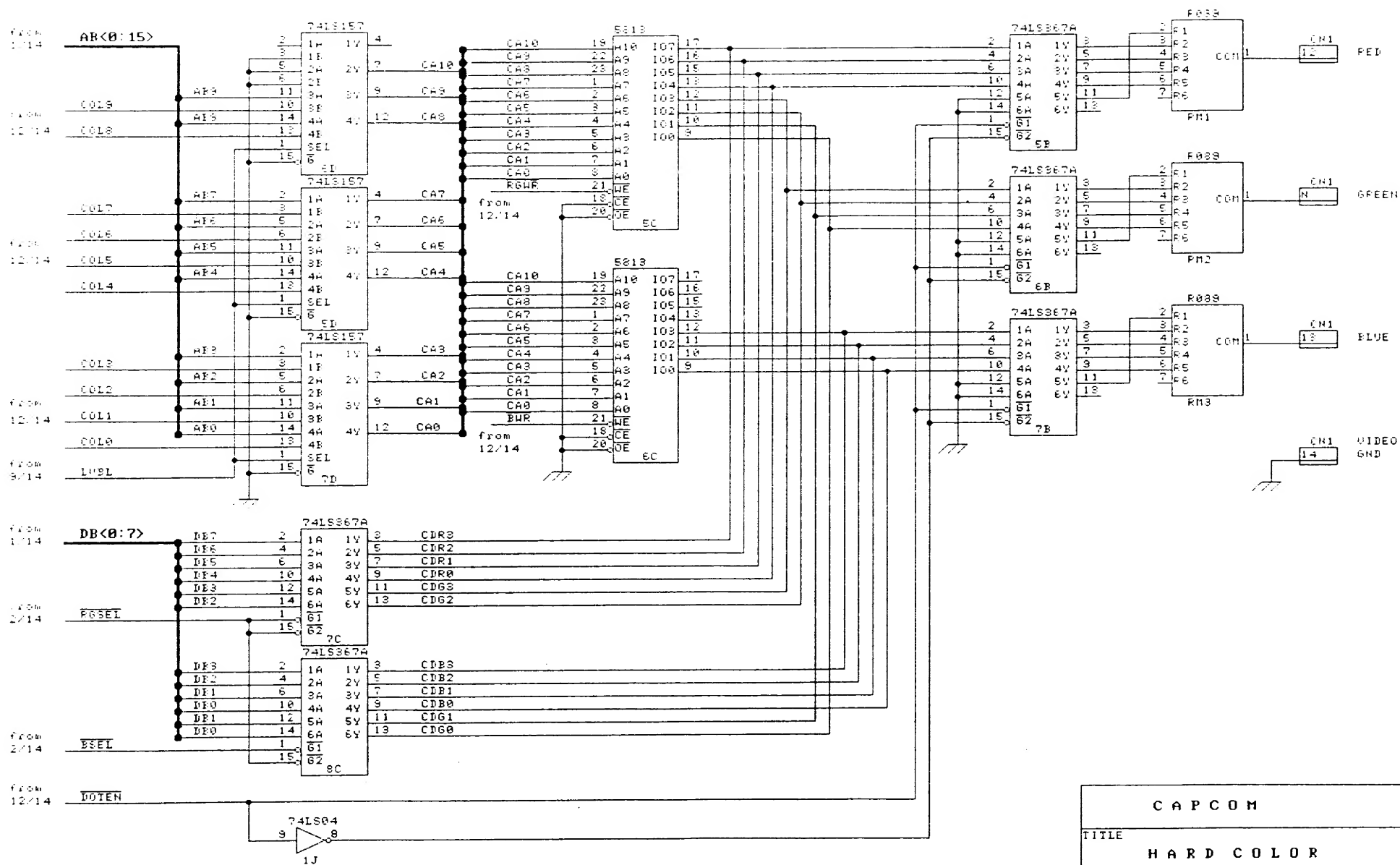




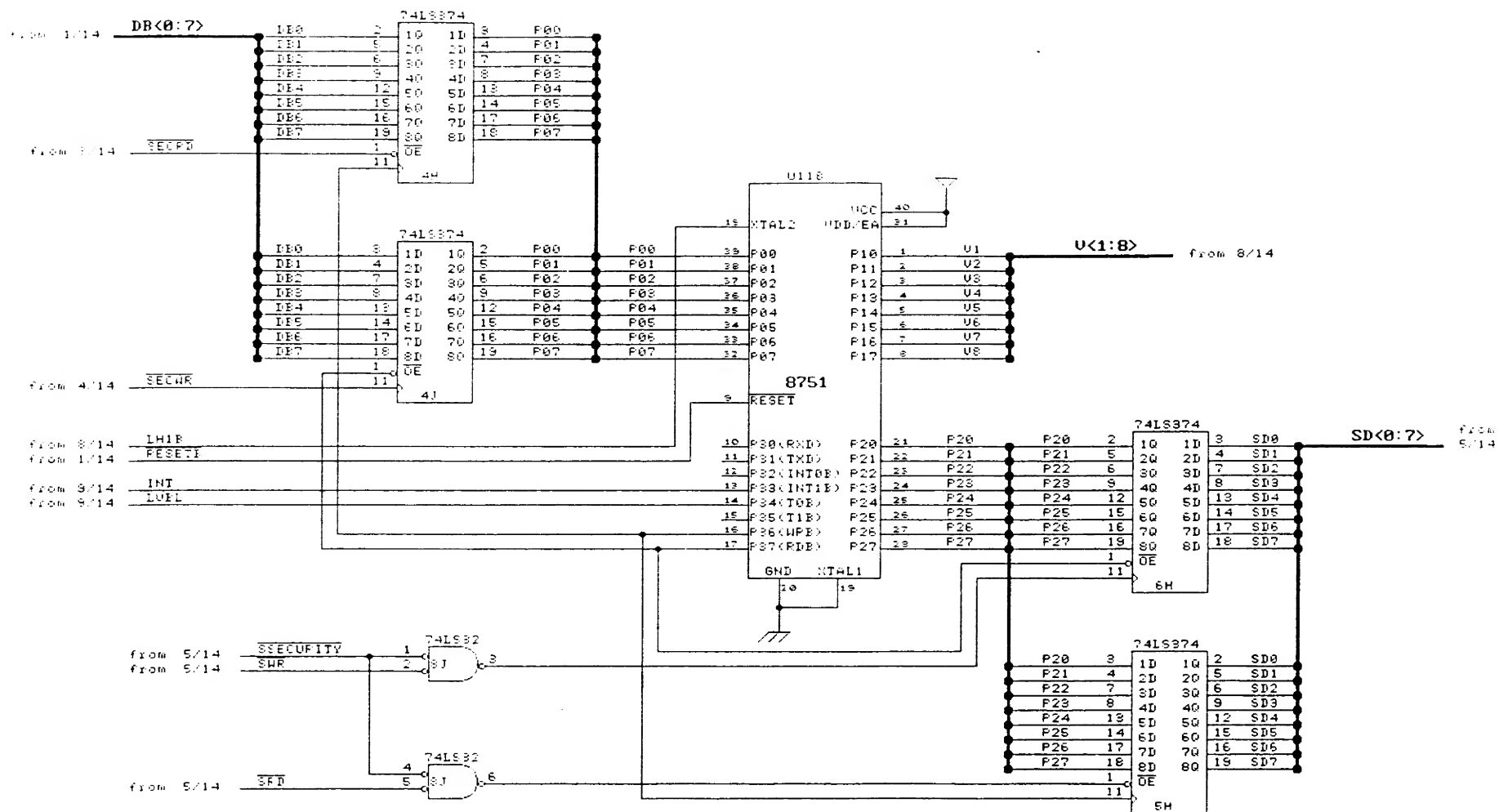




CAPCOM				
TITLE				
COLOR MIXER				
SIZE	CODE	NUMBER	REV	
B		86115-A-1	A	
DATE	28/NOV/86		SHEET 12 OF 14	

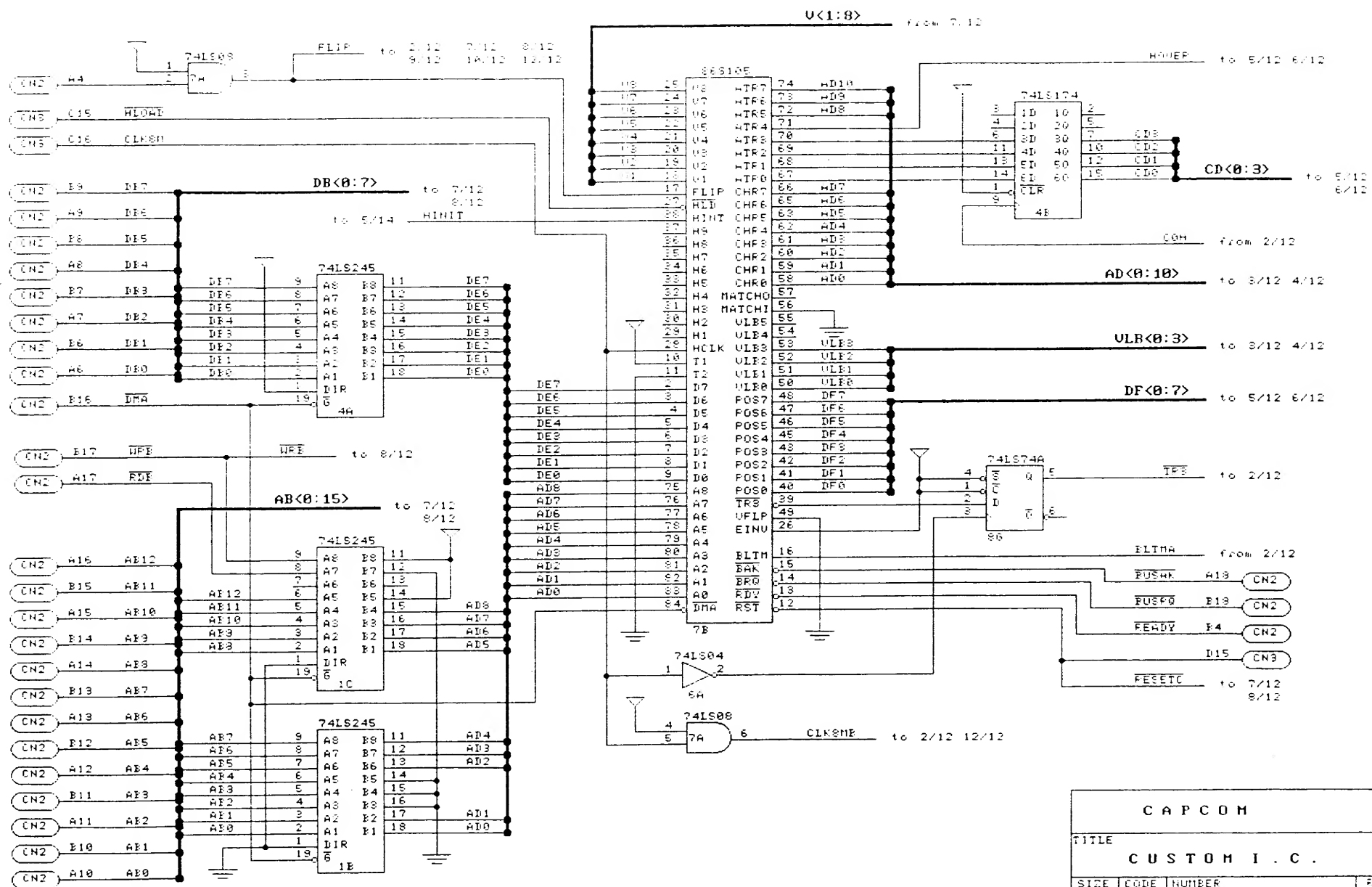


CAPCOM				
TITLE				
HARD COLOR				
SIZE	CODE	NUMBER	REV	
B		86115-A-1	A	
DATE	29/MAY/86	SHEET	13 OF 14	



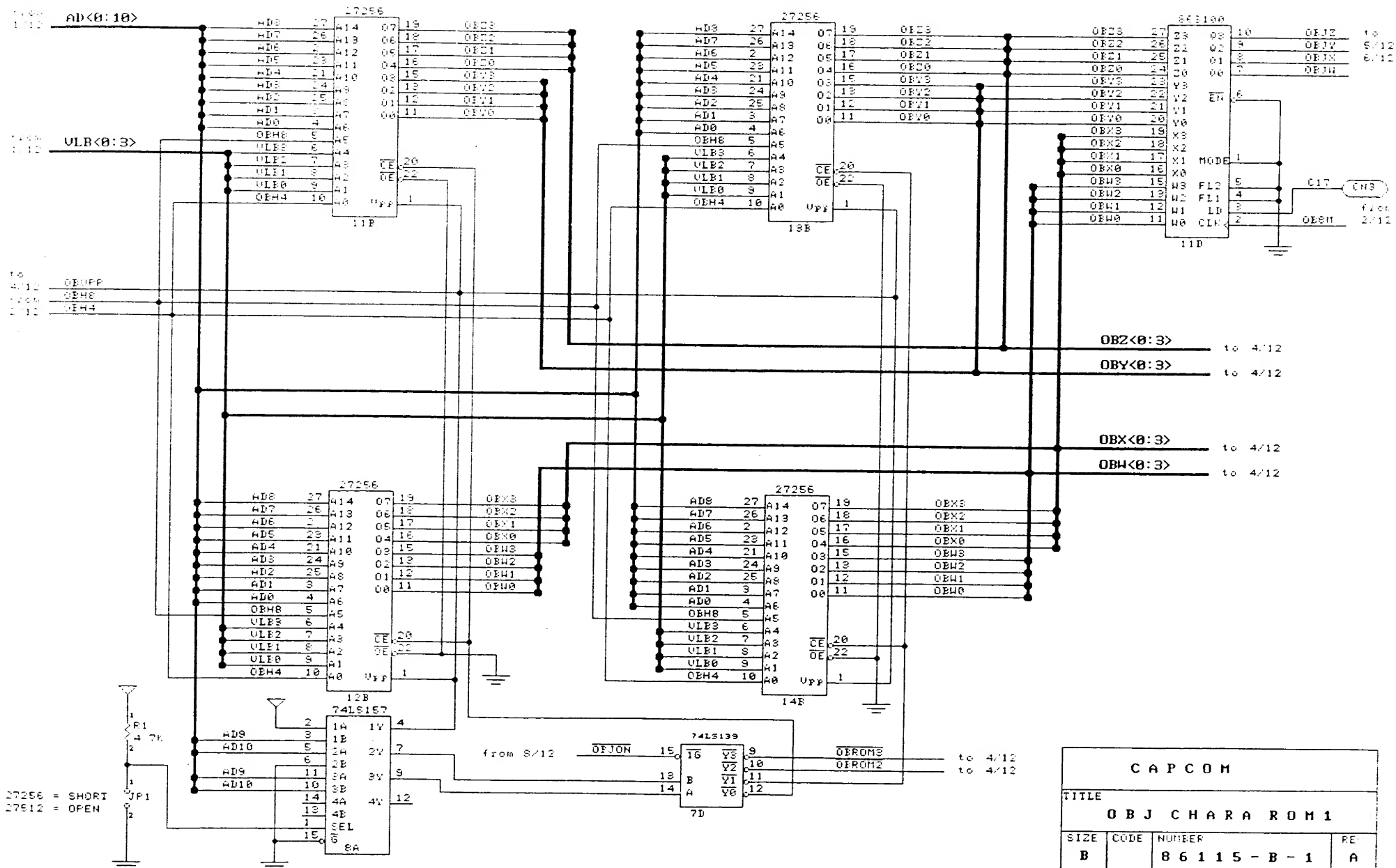
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TITLE			
SECURITY			
SIZE	CODE	NUMBER	REV
B		86115-A-1	A
DATE	SHEET		OF
23/Nov/86	14		14

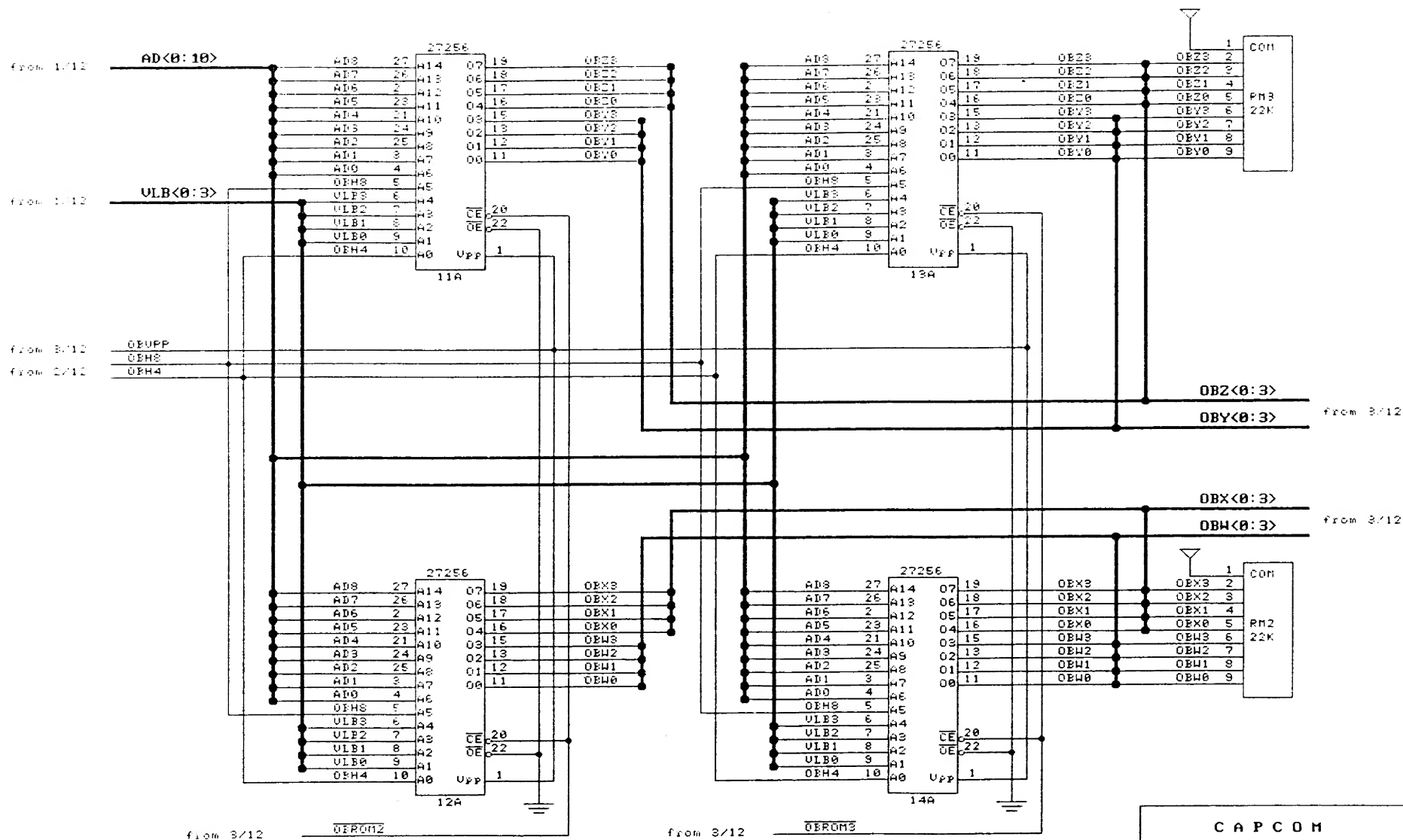




CAPCOM				
TITLE				
CUSTOM I.C.				
SICE	CODE	NUMBER	REV	
B		86115-B-1	A	
DATE	28/Nov/86		SHEET 1 OF 12	



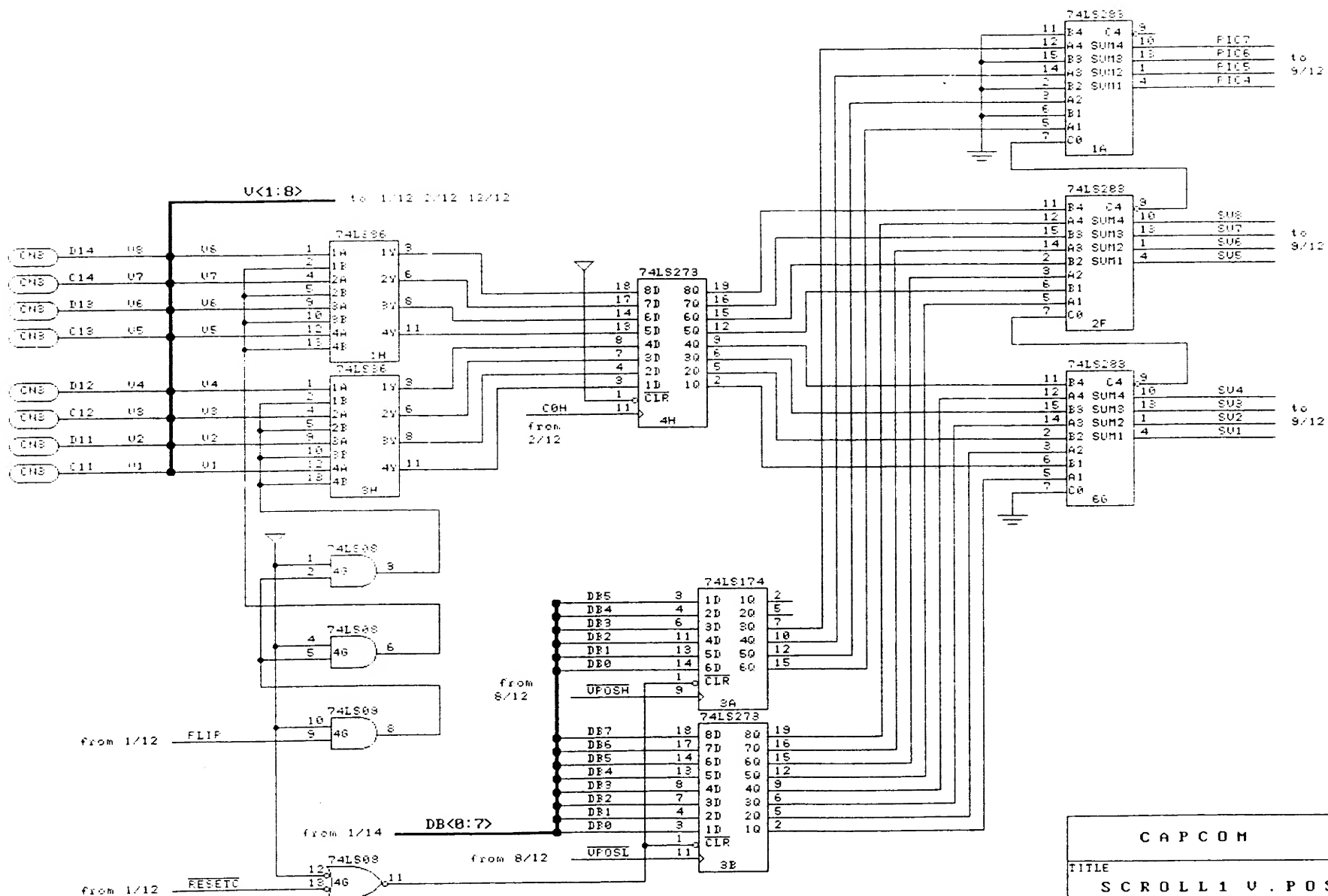




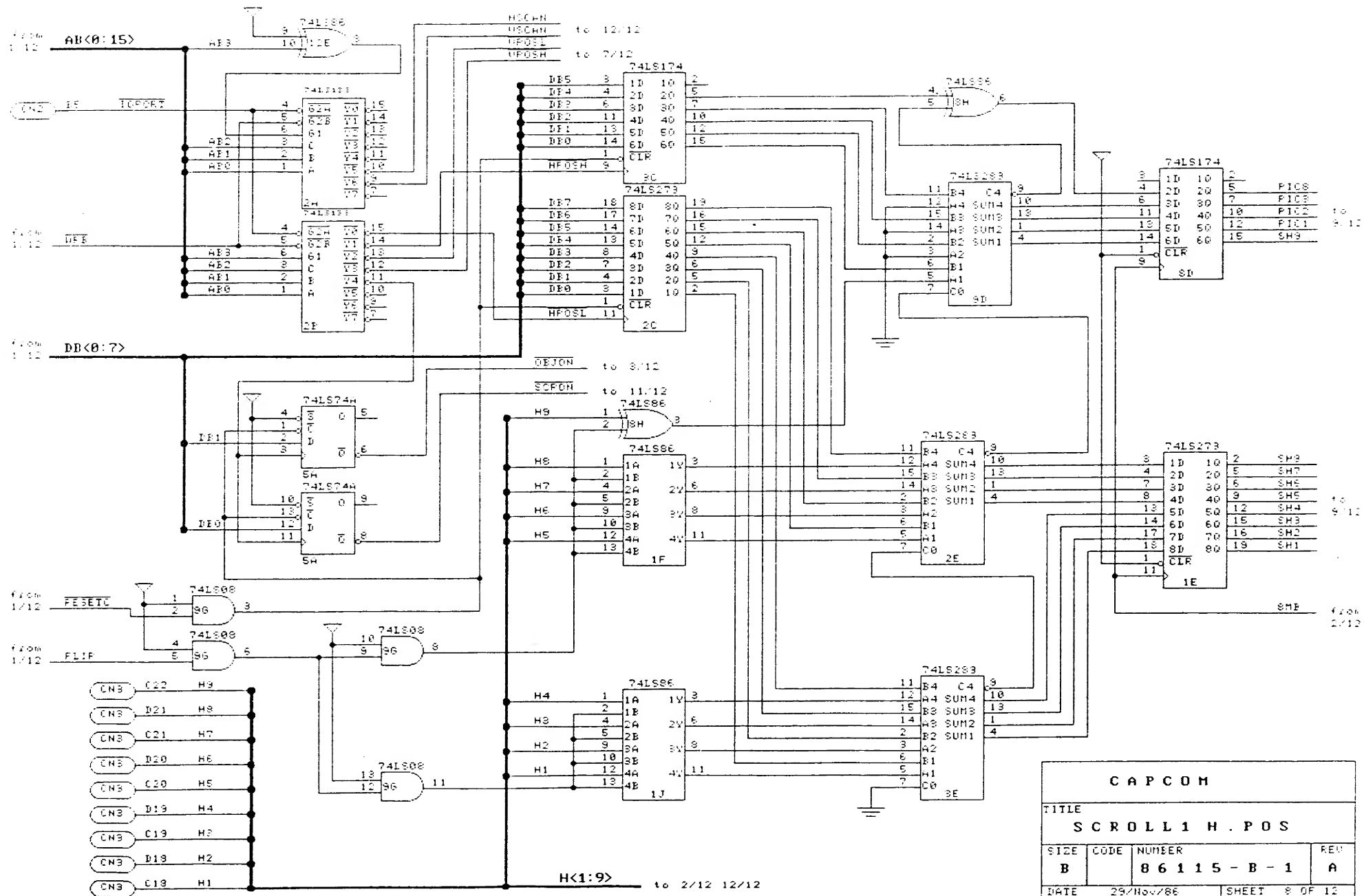
CAPCOM			
TITLE			
OBJ CHARA ROM			
SIZE	CODE	NUMBER	REV
B		86115-B-1	A
DATE	23/Mar/86		SHEET 4 OF 12







CAPCOM			
TITLE			
SCROLL 1 U . POS			
SIZE	CODE	NUMBER	REV
B		8 6 1 1 5 - B - 1	A
DATE	25/Nov/86		SHEET 7 OF 12



CAPCOM				
TITLE				
SCROLL 1 H.P.O.S				
SIZE	CODE	NUMBER		REV
B		86115-B-1		A
DATE		29/Nov/86	SHEET 8 OF 12	







